

YoctoDB: A Data Stream Management System Angela Gong, Max Hirschhorn, Kalpana Suraesh Department of Computing and Mathematical Sciences, California Institute of Technology

Motivation

- Current implementations of data-stream management systems (DSMS) mainly focus on supporting low-latency, high-volume data processing
- Not many practical implementations of differentially-private streaming algorithms

Research Goals

Goals

- Implement DSMS with that supports various privacy-preserving operators
- Use push-based model for computing results of query via asynchronous message-passing

Features

- Typical relational operators found in RDBMS
- Stream-to-stream operations including selection, projection, and aggregation
- Windowing operators based on number of rows and time
- Privacy-preserving SUM, COUNT, and AVERAGE

Privacy Implementation

Uses an *E*-Differentially Private Mechanism – when run on two neighboring streams, behaves about the same on both sets. The presence or absence of a single data point should not affect the final output.

• ε – the privacy parameter. A smaller ε increases the amount of noise added.

Future Work

Some improvements and additional features:

- Parser and CQL Support for CQL (continuous query language) for ease of querying and interacting with the system.
- Additional Private Operators Support more complex operators, such as variance.
- Load-shedding Reduce the latency by randomly dropping tuples from the stream.





